dynamic processes inside living cells (metabolism) will be included. Prerequisites: CHM 351-2. Corequisite: CHM 354. (CHM 354 is cross-listed with BIO 354.) Offered spring.

# CHM 431. ADVANCED INORGANIC CHEMISTRY

This course will begin with an accelerated review of the history of inorganic chemistry, atomic structure and simple bond theory. It will then provide an in-depth introduction into symmetry and group theory with applications to the description of chemical bonding in molecular orbital theory. Acid-Base and Donor-Acceptor Chemistry and the descriptive chemistry of the main group elements will be followed by an in-depth survey of organometallic chemistry. The continued application of physical methods of structure determination of inorganic compounds by magnetic and spectral techniques including magnetic susceptibility, UV/VIS and IR spectroscopies and NMR spectrometry will be presented throughout the course. Prerequisites: CHM 205, 211-214 and CHM 334. Offered fall.

# CHM 432. PHYSICAL ORGANIC CHEMISTRY

The study and applications of Hückel molecular orbital theory toward the understanding of the mechanisms of selected chemical reactions. The focus will be on empirical methods to derive mechanisms including linear free energy relationships and reaction kinetics. Techniques to be covered include photoelectron spectroscopy (PES) and computational chemistry (CC). Prerequisite: CHM 334. Offered spring.

# CHM 461. SEMINAR

Students make presentations after they do individual library research. Student seminars are supplemented with seminars by practicing scientists. All chemistry-oriented students are encouraged to attend. Credit for junior and senior majors only or by permission of the instructor. Completion of this course satisfies the oral competency requirement for the B.S. and B.A. major in Chemistry. Course is two semesters in length with 0.5 sh each semester. Students must take both semesters. Offered fall and spring.

# CHM 471-479. SPECIAL TOPICS IN CHEMISTRY

Advanced topics offered to meet the needs and interests of students include methods in forensic and medicinal chemistry, nuclear chemistry, nuclear magnetic resonance spectrometry, advanced organic or polymer chemistry. Prerequisites: CHM 212/214.

## CHM 481. INTERNSHIP

Students gain advanced-level work experience in a chemical field. Internships are offered on an individual basis when suitable opportunities can be arranged. Prerequisite: permission of department.

# CHM 491. INDEPENDENT STUDIES

# CHM 499. RESEARCH

In collaboration with a chemistry faculty member, students undertake experimental or theoretical investigations. Prerequisite: Approval of department chair. Offered fall, winter, spring.

# Classical Studies

# Coordinator: Professor Gill

Classical Studies is an interdisciplinary program of studies in the languages, history, culture and heritage of the ancient and early modern world. This program gives students an opportunity for concentrated study of "Classical" ideas and practices, which form an important part of Western civilization. In addition, the program examines the ways that these ideas and practices have influenced, and been modified by, later generations. A minor in Classical Studies can serve as a valuable complement to many fields, providing depth and context for a student's other courses, encouraging analytical study of primary sources and allowing the pleasure of reading some of Western civilization's greatest works.

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A minor in Classical Studies requires the following:

Twenty semester hours taken from the list below and/or from other approved courses. At least eight of these semester hours must be at or above the 300-level. Courses must be chosen from at least three departments.

Acceptable courses in Classical Studies include

ARH 210	Art and History I: Gods and Empires
ARH 211	Art and History II: Cathedrals to Conquest
ARH 343	Renaissance Art History
CLA 110	Introduction to Classical Studies
ENG 221	British Literature I
ENG 321	Classical Literature
ENG 322	Medieval Literature
ENG 323	Renaissance Literature
FNA 265	Fine Arts in Italy/ELR
FNA 313	British Art and Architecture
GRK 110	Elementary Greek I
GRK 210	Elementary Greek II
HST 111	Europe and the Mediterranean World to 1660
HST 323	Making of the English Nation to c.1660
HST 381	Ancient Rome
HST 385	Ancient Greece
LAT 120	Elementary Latin Review
LAT 121	Elementary Latin I
LAT 122	Elementary Latin II
MUS 315	The Music of Ancient Times through Mozart
PHL 331	Ancient Philosophy
PHL 332	Medieval Philosophy
PHL 355	Philosophy of Religion
POL 300	Introduction to Political Thought
REL 111	The Old Testament Story
REL 112	Introduction to the New Testament
REL 321	Unearthing the Bible
REL 322	Old Testament Prophets
REL 324	Book of Job
REL 325	Revelation and other Apocalyptic Literature
REL 326	Life and Thought of Paul
REL 327	Lost Books of the Bible
REL 329	Jesus and the Gospels
REL 335	Christianity: Ancient and Medieval
REL 355	Philosophy of Religion
THE 301	Theatre History and Literature I
TOTAL	

20 sh

In addition to these catalog courses, occasional courses with special topics in Classical Studies will be offered.

# CLA 110. INTRODUCTION TO CLASSICAL STUDIES: REACTING TO THE PAST

In this introductory-level seminar students have the opportunity to find out more about the Greco-Roman elements that have shaped Western civilization. The class culminates in an intensive study of a crucial moment in Athenian democracy. Students will play out the history of Socrates, tyrants, democrats and slaves by taking part in an interactive game that questions the essence of democratic political systems ("Reacting to the Past: Threshold of Democracy", for more information see www.barnard.edu/ reacting). Counts as partial fulfillment of the General Studies Expression requirement. Offered in fall semesters.

# Coaching

See Physical Education and Health

# Communications

Dean, School of Communications: Professor Parsons Associate Dean: Associate Professor Book Department Chair: Associate Professor Grady Professor: Copeland Associate Professors: J. Anderson, Barnett, Costello, M. Frontani, Gisclair, Hatcher, B. Lee, Makemson, T. Nelson, Padgett, Skube, Ward-Johnson Assistant Professors: Bush, Calhoun, Eke, Fulkerson, Gaither, Gibson, W. Johnson, Kiwitt, Landesberg, B. Miller, Scott, Tonkins Lecturers: Cowen, Piland, Saltz Instructors: Donohue, Eisne, Goodman, Harrison, Lashley, McMerty, Triche, van Lidth de Jeude

Communications serves four purposes in society: to inform, to persuade, to entertain, and to discover. Amid these multiple purposes, communications plays an important role in serving the public good and promoting citizenship in a democracy.

The School of Communications prepares students to think, write and produce meaningful content in a digital and global age. Students choose among four majors:

- -- Journalism (print, online and broadcast news)
- -- Strategic Communications (public relations and advertising)
- -- Media Arts and Entertainment (broadcast, cinema and new media)
- -- Communication Science (role of media and communication in society)

In addition, the school offers courses for students interested in sports communications, photojournalism, audio recording, and international communications.

Outside of class, students participate in campus media and organizations such as the student newspaper (*The Pendulum* and *Pendulum Online*), Elon Student Television (Phoenix14 News and other shows), the campus radio station (WSOE-FM), the university yearbook (*Phi Psi Cli*), a student cinema organization (Cinelon), an Elon sports show (airs on ESPN2 in the state), and a full-service student agency (Live Oak Communications).

A broad university education prepares students to be knowledgeable people in a complicated world, and the school's curriculum provides the concepts and skills to succeed in a chosen career. About two-thirds of the school's graduates go directly into

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media and communication careers. Others find that a communications degree prepares them well for graduate school, law school, business opportunities and public service.

Elon University is one of only 18 private colleges and universities in the nation to have an accredited communications program.

# For all School of Communications majors:

ACCREDITATION RULE. All students must complete at least 80 credit hours outside the School of Communications, with 65 or more of those hours in the liberal arts and sciences.

REQUIRED INTERNSHIP. All students must complete an off-campus professional internship in communications. Students enroll in COM 381 Communications Internship for one or two credit hours, based on 80 work-hours per credit hour. Students may earn up to a total of four credit hours of COM 381. (COE Co-op Work Experiences credit cannot count toward the major or toward the 80 hours required outside the School of Communications.)

DOUBLE MAJOR. To encourage students to develop a second area of academic depth, the School of Communications waives eight hours of electives for any student completing a double major outside the school. For example, a student double-majoring in Journalism and History would need a total of 44 COM hours instead of the normal 52 hours.

Journalism serves an essential role in democracy by keeping citizens informed about their communities and the world. News and information come in converged forms today – online sites and new media, newspapers and magazines, radio and television.

A major in Journalism (Print/Online News concentration) requires the following courses:

OVERAL	I TOTA	1	54 sh
COMM	UNICA	TIONS TOTAL	52 sh
Choice of	of addit	ional courses to total at least 52 COM hours	
COM	495	Great Ideas: Capstone in Communications	2 sh
COM	450	Multimedia Journalism	4 sh
COM	400	Media Law and Ethics	4 sh
COM	381	Communications Internship	1-2 sh
COM	350	Web Publishing	4 sh
COM	320	Editing and Design	4 sh
COM	310	Reporting for the Public Good	4 sh
COM	230	Media History, Media Today	4 sh
COM	220	Digital Media Convergence	4 sh
COM	110	Media Writing	4 sh
COM	100	Communications in a Global Age	
GST	115	Public Speaking	2 sh

A major in Journalism (Broadcast News concentration) requires the following courses:

GST	115	Public Speaking	2 sh
COM	100	Communications in a Global Age	4 sh
COM	110	Media Writing	4 sh
COM	220	Digital Media Convergence	4 sh
COM	234	Broadcasting in the Public Interest	4 sh

COM	311	Broadcast News Writing 4	
COM	324	Television Production	4 sh
COM	351	Television News Reporting	4 sh
COM	381	Communications Internship	1-2 sh
COM	400	Media Law and Ethics	4 sh
COM	450	Multimedia Journalism	4 sh
COM	495	Great Ideas: Capstone in Communications	2 sh
Choice	of addit	ional courses to total at least 52 COM hours	
COMM	IUNICA	TIONS TOTAL	52 sh
OVERA	LL TOTA	L	54 sh

Strategic Communications explores the process and techniques for how an organization communicates with its many publics. The organization may be corporate, non-profit or governmental, and the forms of communication include public relations and advertising.

A major in Strategic Communications requires the following courses:

GST	115	Public Speaking	2 sh	
COM	100	Communications in a Global Age	4 sh	
COM	110	Media Writing	4 sh	
COM	220	Digital Media Convergence	4 sh	
COM	232	Public Relations and Civic Responsibility	4 sh	
COM	312	Strategic Writing	4 sh	
At least	one cou	rse selected from:	4 sh	
COM	1 322	Corporate Publishing		
COM	1 323	Corporate Video		
COM	1 350	Web Publishing		
COM	362	Communication Research	4 sh	
COM	381	Communications Internship	1-2 sh	
COM	400	Media Law and Ethics	4 sh	
COM	452	Strategic Campaigns	4 sh	
COM	495	Great Ideas: Capstone in Communications	2 sh	
Choice of	of additi	onal courses to total at least 52 COM hours		
In additi	on, at le	east one School of Business course selected from:	4 sh	
ECO	111 P	rinciples of Economics		
BUS	303 Ir	ntroduction to Management		
BUS	304 Ir	ntroduction to Marketing		
ACC	201 P	rinciples of Financial Accounting		
FIN 3	303 II	ntroduction to Finance		
COMM	COMMUNICATIONS TOTAL 52 sh			
OVERAL	L TOTA	L	58 sh	

Media Arts and Entertainment focuses on creative storytelling through broadcast, cinema and new media. These art forms can communicate both fact and fiction through words, sounds, images, actions and music.

A major in Media Arts and Entertainment (Broadcast and New Media concentration) requires the following courses:

OVERALL	TOTAL		54 sh		
COMMU	NICA	FIONS TOTAL	52 sh		
Choice of	additi	onal courses to total at least 52 COM hours			
COM	495	Great Ideas: Capstone in Communications			
COM	454	Producing for Broadcast and New Media	4 sh		
COM	400	Media Law and Ethics	4 sh		
COM	381	Communications Internship	1-2 sh		
COM	362	Communication Research			
COM	361	Media Management and Sales			
COM	360	Interactive Media			
At least of	ne cou	rse selected from:	4 sh		
COM	324	Television Production	4 sh		
COM	314	Writing for Broadcast and New Media	4 sh		
COM	234	Broadcasting in the Public Interest	4 sh		
COM	220	Digital Media Convergence	4 sh		
COM	110	Media Writing	4 sh		
COM	100	Communications in a Global Age			
GST	115	Public Speaking 2 sh			

A major in Media Arts and Entertainment (Cinema concentration) requires the following courses:

OVERALL	TOTAL	L	54 sh
COMMU	NICA	FIONS TOTAL	52 sh
Choice of	additi	onal courses to total at least 52 COM hours	
COM	495	Great Ideas: Capstone in Communications	2 sh
COM	456	Producing Narrative Cinema	
COM	455	Producing the Documentary	
At least of	ne cou	rse selected from:	4 sh
COM	400	Media Law and Ethics	4 sh
COM	381	Communications Internship	1-2 sh
COM	356	Cinema Aesthetics	
COM	355	The Documentary	
At least of	ne cou	rse selected from:	4 sh
COM	326	Cinema Production	4 sh
COM	316	Screenwriting	4 sh
COM	236	Development and Influence of Cinema	4 sh
COM	220	Digital Media Convergence	4 sh
COM	110	Media Writing	4 sh
COM	100	Communications in a Global Age	4 sh
GST	115	Public Speaking	

Communication Science explores how people use messages to inform, persuade and entertain. Students apply social science theory and research to contemporary issues in media and professional communications.

A major in Communication Science requires the following courses and completion of a minor outside the School of Communications:

GST	115	Public Speaking 2 sh			
COM	100	Communications in a Global Age 4 sh			
COM	110	Media Writing	4 sh		
COM	220	Digital Media Convergence	4 sh		
COM	260	The Process of Communication	4 sh		
COM	300	Persuasion	4 sh		
At least one course selected from: 4 s			4 sh		
COM	230	Media History, Media Today			
COM	330	International Communications			
COM	332	Organizational Communications			
COM	362	Communication Research	4 sh		
COM	381	Communications Internship	1-2 sh		
COM	400	Media Law and Ethics	4 sh		
COM	460	Communication Inquiry	4 sh		
COM	495	Great Ideas: Capstone in Communications	2 sh		
Choice of additional courses to total at least 52 COM hours					
COMMU	COMMUNICATIONS TOTAL 52 sh				
OVERALL TOTAL (depending on chosen minor) 74 sh					

OPTIONAL EMPHASIS. Students in any School of Communications major may choose to dedicate two COM electives and complete COM 381 Communications Internship in one of the following emphasis areas:

Writing	
COM 340	Feature Writing
COM 440	Public Affairs Reporting
Advertising	
COM 338	Advertising in Society
COM 438	Advertising Techniques
Photojournalism	
COM 328	Photojournalism
COM 428	Visual Storytelling
Documentary	
COM 355	The Documentary
COM 455	Producing the Documentary
Sports Communi	cations
COM 335	Sports and Media
COM 342	Sports Information or COM 345 Sports Broadcasting
Audio Recording	
COM 354	Audio for Visual Media
COM 364	Audio for Sound Media

International Communications

COM 330 International Communications Semester Abroad communications course

A minor in Communications requires the following courses:

TOTAL			20 sh
Sixteen	additio	nal COM hours, with at least four hours at 300/400 level	16 sh
COM	100	Communications in a Global Age	4 sh

# COM 100. COMMUNICATIONS IN A GLOBAL AGE

Contemporary media play a vital role in society, both locally and globally. In this course, students study the importance of books, newspapers, magazines, recordings, movies, radio, television and the internet, and the messages carried through news, public relations and advertising. The course emphasizes the relationship of media and democracy, ethical decision-making, the diversity of audiences, and the global impact of communications.

# COM 110. MEDIA WRITING

Clear, logical writing is necessary to communicate effectively to an audience. This course focuses on background research, interviews, accuracy, attribution and styles of writing (print, broadcast, online, news releases). Grammar and language skills are refined, and Associated Press style is introduced.

# COM 220. DIGITAL MEDIA CONVERGENCE

Convergence is the blending of text, sounds and images in the media environment to create new media. This course features units on visual literacy, photo editing, audio processing, video editing and web publishing. Students learn theories of aural and visual aesthetics and produce individual web pages. Prerequisite: C- or better in COM 100.

# COM 230. MEDIA HISTORY, MEDIA TODAY

A free society requires a free and vibrant media. This course examines the development, growth and impact of media in America. It studies the major trends, important personalities, ownership structures, technological advancements, diversity of audiences, the rise of media convergence, and societal impact ranging from colonial newspapers in the 1600s to today's print, broadcast and online media. Prerequisite: C- or better in COM 100.

# COM 232. PUBLIC RELATIONS AND CIVIC RESPONSIBILITY

Public relations is the bridge between an organization and its many publics. This course emphasizes theories, strategies and techniques in organizational environments (corporate, not-for-profit, associations, agencies, government) and studies historical roots, formation of public opinion, crisis management, marketing and the ethical requirements to be a responsible corporate citizen. Prerequisite: C- or better in COM 100.

# COM 234. BROADCASTING IN THE PUBLIC INTEREST

Broadcasting was conceived and is regulated to serve the public interest. This course provides a philosophical, historical, technological and social overview of the broadcast industry and its progeny. It focuses on broadcast economics, audience analysis, management, programming, media effects, government policy and FCC regulation in the public interest. Prerequisite: C- or better in COM 100.

# COM 236. DEVELOPMENT AND INFLUENCE OF CINEMA

The cinema has a rich history as an art form, entertainment medium and business enterprise. This course explores the social influence of cinema, both American and international. Students also study contemporary trends and business models in the film industry. Prerequisite: C- or better in COM 100.

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# COM 260. THE PROCESS OF COMMUNICATION

Theories seek to explain how and why we communicate, and with what effects. This course examines communication as a field of study, focusing both on human and mediated communication (news, persuasion, entertainment). In the scientific method, theories provide a way to understand, explain, predict and implement communication processes and events. Prerequisite: C- or better in COM 100.

# COM 262. INTERPERSONAL COMMUNICATION

Interpersonal relationships can be enhanced through the acquisition and development of communication skills. Topics include self-concept, perception, conversation skills and conflict resolution.

# COM 265. SMALL-GROUP COMMUNICATION

The effectiveness of small-group communication can be enhanced through the acquisition and development of skills related to committee, team and work-group processes.

# COM 266. THE LOS ANGELES EXPERIENCE

This course for Communications Fellows provides students an inside look at the media and entertainment industries in Los Angeles. Through visits with production companies and direct interaction with industry leaders, students study the creative process, funding, production and distribution of entertainment products. Prerequisite: Communications Fellows only; application process required.

# COM 286. COMMUNICATIONS ACTING COMPANY

Performing Arts students may earn credit for working as actors for shorts or scenes in cinema and broadcast courses. Prerequisite: THE 115, 120 or 125, an audition, and permission of course instructor. May be repeated up to four times.

# COM 300. PERSUASION

This course explores the factors and techniques that either reinforce or change one's knowledge, attitudes and behaviors as applied to media and communication messages. Students study classical and contemporary strategies, identify accepted rules that guide the decision-making process, and review how source, receiver, situation and message characteristics impact the social influence process. Prerequisite: C- or better in COM 110.

# COM 310. REPORTING FOR THE PUBLIC GOOD

Students become reporters and writers who emphasize accuracy, logic, and the sound and sense of words. Students analyze good journalism and discuss concepts such as civic journalism, the watchdog function of the news media, ethical practice, and journalism's role in serving the public good in a democracy. Prerequisite: C- or better in COM 110.

# COM 311. BROADCAST NEWS WRITING

Students become broadcast reporters and writers for the ear by producing a variety of radio news stories. They analyze good broadcast journalism, audience research, media effects research, ethical standards and industry trends. Prerequisite: C- or better in COM 110.

# COM 312. STRATEGIC WRITING

This course emphasizes the importance of writing in public relations, advertising and media relations. Informative and persuasive methods include news releases, backgrounders, speech writing, employee publications, annual reports, news conferences, multimedia, public service announcements, and oral presentations to a variety of audiences. Prerequisite: C- or better in COM 110.

# COM 314. WRITING FOR BROADCAST AND NEW MEDIA

Writing for radio, television and new media has its own style, form and content approaches. The course focuses on writing news, commercials, public service announcements and other copy for the ear. Students discuss contemporary issues, audience research, media effects research, ethical standards and industry trends. Prerequisite: C- or better in COM 110.

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# COM 316. SCREENWRITING

As the heart and soul of cinema, screenwriting requires mastery of story, structure and format. This course helps students harness their imaginations in scripts for cinematic movies, series and shorts. Prerequisite: C- or better in COM 110.

# COM 320. EDITING AND DESIGN

Precision in word usage and style and an aesthetic sense of design are valuable in publications. Students practice crafting content, editing copy, writing headlines, using photos and graphics, writing captions and designing pages. Prerequisite: COM 220.

# COM 322. CORPORATE PUBLISHING

Print and web media (publications, public relations, advertising and the internet) are used to communicate with internal and external publics. This course emphasizes effective visual design and publishing for corporate purposes. Prerequisite: COM 220.

# COM 323. CORPORATE VIDEO

Businesses often use video to communicate with internal and external publics. This course emphasizes achieving an organization's goals through informing, persuading and entertaining. Students focus on research, writing, and both studio and remote video production. Prerequisite: COM 220.

# COM 324. TELEVISION PRODUCTION

Students explore the principles and techniques in television broadcasting and other video media. Studio and field assignments emphasize the aesthetics of television production and the centrality of effective audio. Students research, write and produce news, public service announcements, commercials and entertainment programming. Prerequisite: COM 220.

# COM 326. CINEMA PRODUCTION

This course focuses on digital cinema picture and sound production, highlighting the relationship between technology and artistic form in documentary and narrative production. Students explore cinematic principles and techniques, learn production positions and procedures, and produce a short cinematic work. Prerequisite: COM 220.

# 100 COM 328. PHOTOJOURNALISM

Photojournalism is the visual reporting of news. Students produce digital photojournalism by translating ideas and newsworthy information into visual form. The course emphasizes composition, lighting, storytelling and editing, along with the history of photojournalism and its legal and ethical frameworks. Prerequisite: COM 220.

# COM 330. INTERNATIONAL COMMUNICATIONS

Media systems differ substantially in the Americas, Europe, Asia, Africa and the rest of the world. In this course, students examine the media systems of many countries, stressing the chief problems of communications across cultural, economic, sociological and political barriers.

# COM 331. ENVIRONMENTAL COMMUNICATIONS

The environment is central to our future. Students develop an understanding of environmental issues and communication practices to promote public awareness, change behavior and influence public policy. The class analyzes media coverage of sustainability topics and methods for informing, educating and influencing important target audiences.

# COM 332. ORGANIZATIONAL COMMUNICATIONS

Every organization has its own internal communication patterns and leadership practices. This course addresses the theories and workplace issues related to leadership, teams, interpersonal relations, and organizational culture and strategy. Students analyze leadership and ethical dimensions of communication in organizations.

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# COM 333. RELIGION AND MEDIA

Religion and media are two powerful influences in society. This course analyzes how they intersect through media coverage of religious issues and themes, religion's use of television and the internet, and media portrayals of religious people and traditions.

# COM 334. POLITICS AND MEDIA

The media have a tremendous effect on the American political system in terms of news coverage, candidate visibility, political messages and the creation of public opinion. This course traces the evolution of media impact to the present day.

# COM 335. SPORTS AND MEDIA

A symbiotic relationship exists between athletic competition and the media. This course traces the century-old expansion of media coverage of athletics as well as social science research, weighing the capability of the media to participate in shaping and packaging sports content and programming as forms of popular culture.

# COM 336. INTERNATIONAL CINEMA

Around the world, cinema is a reflection of societies, cultures and the times. This course surveys the development and evolution of selected international cinemas and movements and examines the social, cultural, economic and historic forces that influence, or are influenced by, that evolution.

# COM 338. ADVERTISING IN SOCIETY

Advertising is a creative communications process between messenger and consumer. This course studies the research foundation and methods used in creating advertising for print, broadcast and online media. Topics include history, ethics, social dynamics, economic implications for society, and the global spread of advertising.

# COM 340. FEATURE WRITING

Students study writing styles and write feature articles for potential publication. The course applies techniques such as narrative, characterization, dialogue and scenes to nonfiction writing. Prerequisite: COM 110.

# COM 342. SPORTS INFORMATION

This course focuses on the writing and organizational skills essential for journalistic and public relations functions related to collegiate, professional and Olympic sports coverage. The functions of sports information tend to be closely related to media coverage and also can include effective operations of sporting events. Prerequisite: COM 110.

# COM 345. SPORTS BROADCASTING

Students learn the structure, strategies and techniques of sports broadcasting, which serves the dual role as journalism (an accurate reporting of an event) and as entertainment. The course considers different content and styles of radio and television sportscasting. Assignments include broadcast coverage of athletic events and subsequent critique. Prerequisite: COM 324.

# COM 348. BROADCAST PRESENTATION

This course emphasizes effective presentation of ideas and information on radio, television and online. Students focus on vocal and visual presentation, voice and diction, pronunciation, appearance, gestures and movement. Prerequisite: COM 220.

# COM 350. WEB PUBLISHING

Students analyze the effective use of the internet as a publication tool, the importance of web design, and the internet's impact on society. Students experiment with diverse ways of using media such as text, graphics, sound and video to effectively transmit information and data and to interact with users. Prerequisite: COM 220.

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# COM 351. TELEVISION NEWS REPORTING

Students research, write, edit and produce television news packages and newscasts as well as analyze current examples of news and public affairs programming. They work as producers, reporters, anchors, editors, videographers and studio production crew for news, sports and information segments in a newscast. Prerequisite: COM 311 and 324.

# COM 354. AUDIO FOR VISUAL MEDIA

Sound is an important element in television, cinema and other visual media. This course analyzes digital audio production concepts and techniques such as on-location recording, post-production, editing sound with pictures, synchronization, automated dialogue replacement, signal processing, and the use of sound effects and music. Prerequisite: COM 220.

# COM 355. THE DOCUMENTARY

Students trace the origins of the documentary and analyze its status today, ranging from news documentaries to nature and travel productions to major artistic documentaries. Students produce projects outside of class. Prerequisite: COM 220.

# COM 356. CINEMA AESTHETICS

Aesthetics refers to the creative use of camera angles, motion, lighting, color, sounds, music, special effects and editing for cinematic impact. This course examines theories of shooting and editing. Students apply these concepts to the production of individual short narrative films. Prerequisite: COM 324 or 326.

# COM 360. INTERACTIVE MEDIA

Students analyze the history and structure of interactive and newer media forms and explore their potential uses. This course experiments with interactive presentations and emerging media, using a media theory framework and models drawn from the fields of cognition and graphic design. Prerequisite: COM 220.

# COM 361. MEDIA MANAGEMENT AND SALES

For media to thrive, they need good management and a steady revenue stream. This course explores the principles of management and sales for print, broadcast and online media. Topics include ownership and regulation, organizational structure, personnel, business models and clients, and how to sell time and space.

# COM 362. COMMUNICATION RESEARCH

Students learn both theoretical and methodological concepts for conducting applied research in communications. This course explores public opinion polling, marketing research and qualitative methods, and highlights surveys, content analysis, focus groups and audience analysis.

# COM 364. AUDIO FOR SOUND MEDIA

Students learn digital audio production concepts and techniques applicable to radio and music recording. Emphasis is given to studio recording techniques such as the nature of sound and acoustics, signal flow, file formats, miking, multi-channel recording and mixing, non-linear editing, signal processing and mastering. Prerequisite: COM 220.

# COM 365. EDITING THE MOVING IMAGE

Students learn the concepts and techniques of digital video editing for broadcast and cinema. The course examines the historical and theoretical evolution of editing, and students complete projects that require mastery of video editing techniques. Prerequisite: COM 220.

# COM 366. NARRATIVE DIRECTING

The director's vision shapes almost every aspect of a story's transformation from page to stage and from stage to screen. Students work with scripts, actors, camera and editing as they practice the art and craft of directing. Prerequisite: COM 316 and 326.

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# COM 368. MAGAZINE PUBLISHING

This course examines the magazine publishing industry from its origins to today. Students explore industry trends toward specialization and magazine publishing processes including concept, planning, writing, editing, advertising, production, promotion and distribution of a finished product.

# COM 370-379. SPECIAL TOPICS IN COMMUNICATIONS

The School of Communications periodically offers special topics courses. Prerequisite: determined by instructor.

# COM 380. MEDIA WORKSHOP

An on-campus practicum with student media, featuring weekly instruction from a faculty advisor. Prerequisite: approval of department chair. Maximum of four credit hours applied toward major.

# COM 381. COMMUNICATIONS INTERNSHIP

An off-campus, professionally supervised internship in journalism, strategic communications, media arts and entertainment, or communication science. Students secure an internship with guidance from the school's internship office and enroll for one or two credit hours, based on at least 80 work-hours per credit hour. An internship involves creation of a student portfolio, reflection assignments and supervisor evaluations. Prerequisite: approval of school's internship director. Maximum of four credit hours applied toward major.

# COM 382. COMMUNICATIONS STUDY ABROAD

Students who study abroad may earn credit for specialized study on a communications topic.

# COM 400. MEDIA LAW AND ETHICS

The First Amendment is the philosophical foundation for freedom of speech and press in America. This course distinguishes between forms of communication that have constitutional protection and those with limitations (libel, privacy, copyright, censorship, commercial speech, broadcast licensing, access to information). Students explore the foundations of moral reasoning and apply ethical responsibilities to communications cases.

# COM 406. FILM THEORY, GENRES AND AUTEURS

This course surveys classical and contemporary film theory and critical approaches to the study of film including formalism, realism and expressionism. Students explore film genres (drama, suspense, comedy), auteur directors (those whose vision dominates great movies), and the social, cultural, economic and historic forces at play.

# COM 420. DESIGN AND INFORMATION GRAPHICS

Students focus on effective design, information graphics and photo editing for news and feature outlets. The course analyzes use of type, images and color, and tudents apply that knowledge to design projects. Prerequisite: COM 320 or 322.

# COM 428. VISUAL STORYTELLING

Multimedia tools are used to produce online visual stories through photojournalism. This course emphasizes advanced photojournalistic technique and methods of evoking emotion. Each student develops a working portfolio. Prerequisite: COM 328.

# COM 438. ADVERTISING TECHNIQUES

Advertising has a creative side as well as a business side. This course focuses on writing advertising copy and merging it with graphic design elements to communicate messages both creatively and effectively. Emphasis is placed on concepts, strategies and presentation style. Prerequisite: COM 338.

# COM 440. PUBLIC AFFAIRS REPORTING

Journalism provides eyes and ears for the public at large. In this advanced reporting course, students concentrate on how best to cover politics, government, business and other

4 sh

1-4 sh

1 sh

# 1-2 sh

4 sh

1-4 sh

# 103

4 sh

### 4 sh

4 sh

# 4 sh

social institutions. Students explore story topics, sources and pitfalls. Prerequisite: COM 310.

# COM 450. MULTIMEDIA JOURNALISM

Students gather and present news and information in a converged media environment that combines text, graphics, photojournalism, audio and video. Students work as individuals and in teams to write, report and produce online multimedia products. This culminating course in the Journalism major also explores career opportunities. Prerequisite: COM 350 or 351.

# COM 452. STRATEGIC CAMPAIGNS

Students apply strategies and techniques to create a communications campaign for real clients. In the process, students engage in audience analysis, budget preparation, and development of a strategic plan for corporate, nonprofit, association and/or government clients. This culminating course in the Strategic Communications major also explores career opportunities. Prerequisite: COM 312 and 362.

# COM 454. PRODUCING FOR BROADCAST AND NEW MEDIA

To attract target audiences, those in broadcast and new media must place importance on program development, message design, production aesthetics and distribution channels. Students produce substantive team or individual projects based on programming strategies and client needs. This culminating course for Broadcast and New Media students also explores career opportunities. Prerequisite: COM 314 and 324.

# COM 455. PRODUCING THE DOCUMENTARY

This course emphasizes the power of the documentary and its potential to address issues of social significance. Students examine the world of the documentary from initial concept to financing to distribution and produce a substantive documentary. This culminating course for Documentary students also explores career opportunities. Prerequisite: COM 355 or 356.

# COM 456. PRODUCING NARRATIVE CINEMA

This course examines production management and the business of cinema, focusing on the role of the producer. Students work as screenwriters, directors, cinematographers, editors and in other production roles to create a substantive narrative work. This culminating course for Narrative Cinema students also explores career opportunities. Prerequisite: COM 355 or 356.

# COM 460. COMMUNICATION INQUIRY

Using a social science perspective, students analyze the role of media and professional communication in society. They pursue important questions, apply theories and observation, cite credible sources, and write a significant paper that reflects the scientific method. This culminating course in the Communication Science major also explores career opportunities. Prerequisite: COM 362.

# COM 491. INDEPENDENT STUDY

Students engage in an academic project outside the domain of existing courses, closely guided by a faculty mentor in the School of Communications. Many students enroll for one or two credit hours; enrollment for three or four credit hours must represent the equivalent of a full and rigorous course. A project proposal form completed by the student and faculty mentor is required for registration. Prerequisite: approval of department chair. Maximum of four credit hours applied toward major.

# COM 495. GREAT IDEAS: CAPSTONE IN COMMUNICATIONS

Students examine the importance of free expression in a democracy and other great ideas that shape the disciplines of communications. These include trends such as media convergence, the global reach of communications, and the impact of new technologies. Students do an original research project with a paper, or a substantial analytical paper that examines an important idea in communications. The course is the school's primary instrument for

104

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4 sh

# 4 sh

4 sh

# 4 sh

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# 1-4 sh

senior assessment. Prerequisite: senior status. Students must pass this course with a grade of C- or better.

# COM 499. RESEARCH AND CREATIVE ACTIVITY

1-4 sh

Students engage in original research or creative activity, closely guided by a faculty mentor in the School of Communications. Many students enroll for one or two credit hours; enrollment for three or four credit hours must represent the equivalent of a full and rigorous course. A research proposal form completed by the student and faculty mentor is required for registration. Prerequisite: approval of department chair. Maximum of four credit hours applied toward major.

# Computing Sciences

Chair: Professor Powell Associate Professors: Conklin, Heinrichs, B. Taylor, Yap Assistant Professors: Duvall, Hightower Senior Lecturer: Kleckner Lecturer: Hollingsworth Adjuncts: Allen, Bryan, Forcht, Joyce

The Department of Computing Sciences at Elon University offers A.B. and B.S. degrees in Computer Science, A.B. and B.S. degrees in Computer Information Systems, and minors in Computer Science and Computer Information Systems. Minors in Multimedia Authoring or Geographical Information Systems are also available options.

The discipline called Computer Science emphasizes problem solving based upon mathematical logic, the analysis of alternative solutions, the use of the scientific method of hypothesis development and testing, and the link between principles, creativity and implementation techniques. The experiences, challenges and discipline of computer science translate well into other areas and interests. The discipline is constantly changing; the student must be able to communicate well and learn new concepts throughout life. The Computer Science program at Elon is a rigorous one emphasizing the application and theory of computation. Students study programming languages, operating systems, algorithm analysis, artificial intelligence, game programming and parallel and distributed problem solving using computer technology.

The Computer Information Systems discipline centers on the development of systems that will improve the performance of people in organizations. Information systems are vital to problem identification, analysis and decision making. These skills are integral parts of many fields of study. Students in information systems apply problem-solving techniques and programming skills to the design, implementation and maintenance of these information systems. Computer Information Systems at Elon is a hands-on program that gives the student a solid foundation in information systems, including knowledge and skills about networks, Web development, database development, systems analysis, application development and project management.

Computing Sciences students at Elon have excellent access to both faculty and equipment including a wide array of computer hardware and software. The latest versions of over 50 software development tools are updated twice annually. Every computer is replaced every three years. Opportunities for various work and independent learning experiences that complement classroom learning are available. Other opportunities for involvement include the student chapter of the Association for Computing Machinery (ACM), participation in regional and local programming contests and independent study

and research. Graduates pursue employment in many areas of industry, business, education and government as well as continuing study at the graduate level.

	CSC	130	Computer Science I	4 sh
	CSC	230	Computer Science II	4 sh
	CSC	330	Computer Science III	4 sh
	CSC	331	Algorithm Analysis	4 sh
	CSC	335	Programming Languages	4 sh
	CSC	342	Computer Systems	4 sh
	CSC	442	Mobile Computing	4 sh
	CSC	462	Software Development/Capstone	4 sh
	MTH	206	Discrete Structures	4 sh
	Select or	ne cours	e from the following:	4 sh
	MTH	221	Calculus and Analytic Geometry II	
	MTH	306	Applied Matrix Theory	
	Select or	ne cours	e beyond core math requirement	4 sh
	Proba MTH	ability/S 112 Ge	tatistics: if core math requirement was MTH 121, then eneral Statistics or a probability and/or statistics course	
		or		
	Quan	titative	Analysis: if core math requirement was MTH 112, then	
	MTH	121 Ca	lculus and Analytic Geometry I	
	Two cou	rses from	m the following:	8 sh
	CSC	410	Artificial Intelligence	
	CSC	415	Numerical Analysis	
	CSC	420	Game Programming and Computer Graphics	
	CSC	430	Advanced Programming Concepts	
	CSC	431	High Performance Computing	
	CSC	499	Research	
	CSC	300-400	) level elective	
	TOTAL			52 sh
A Bad	chelor of Sc	ience de	gree in Computer Science requires the following courses:	
	CSC	130	Computer Science I	4 sh
	CSC	230	Computer Science II	4 sh

4 sh

A Bachelor of Arts degree in Computer Science requires the following courses:

CSC	431	High Performance Computing
CSC	499	Research
CSC	300-40	0 level elective
TOTAL		
helor of Sc	cience de	egree in Computer Science requires the f
CSC	130	Computer Science I
CSC	230	Computer Science II
CSC	330	Computer Science III
CSC	331	Algorithm Analysis
CSC	335	Programming Languages
CSC	342	Computer Systems
CSC	442	Mobile Computing
CSC	462	Software Development/Capstone
MTH	206	Discrete Structures
Select or	ne cours	se from the following:
MTH	[ 221	Calculus and Analytic Geometry II

Select or	ne cours	e beyond core math requirement	4 sh	
Proba MTH	ability/S I 112 Ge	tatistics: if core math requirement was MTH 121, then eneral Statistics or a probability and/or statistics course		
0	or			
Quan MTH	titative I 121 Ca	Analysis: if core math requirement was MTH 112, then lculus and Analytic Geometry 1		
Three co	ourses fr	om the following:	12 sh	
CSC	410	Artificial Intelligence		
CSC	415	Numerical Analysis		
CSC	420	Game Programming and Computer Graphics		
CSC	430	Advanced Programming Concepts		
CSC	431	High Performance Computing		
CSC	499	Research		
CSC	300-400	) level elective		
Either:			8 sh	
CHM	1 111, 11	2, 113, 114, or		
PHY	113, 114 111, 112	4, 117, 118, or 113, 114		
TOTAL	111, 112	, 115, 114	64 sh	
A Bachelor of Ar	ts in Cor	nputer information Systems requires the following courses:		
CIS	216	Programming in a Visual Environment	4 sh	
CIS	245	Operating Systems and Networks	4 sh	
CIS	301	Database Management and Analysis	4 sh	
CIS	330	Systems Analysis and Design	4 sh	
CIS	430	Project Implementation and Management	4 sh	
MTH	206	Discrete Structures	4 sh	
Elective	chosen	from any 300/400 level courses in CIS or CSC 230	4 sh	
Twelve I	Twelve hours from one of the following concentrations:			
Web Deve	elopmen	t		
CIS	, 310	User-Centered Web Design		
CIS	325	Web Development		
CSC	130	Computer Science I		
Enterpris	e Netwo	rks		
CIS	211	Management Information Systems		
CIS	320	Building Collaborative Environments		
CIS	345	Network Design and Security		
Select or	ne cours	e beyond core math requirement	4 sh	
Probability/Statistics: if core math requirement was MTH 121, then MTH 112 General Statistics or a probability and/or statistics course				
-	or			
Quan MTH	titative I 116 Ap	Analysis: if core math requirement was MTH 112, then plied Calculus or		
MTH	1 121 Ca	liculus and Analytic Geometry I		

A Bachelor of Science in Computer Information Systems requires the following courses:

	CIS	216	Programming in a Visual Environment	4 sh
	CIS	245	Operating Systems and Networks	4 sh
	CIS	301	Database Management and Analysis	4 sh
	CIS	330	Systems Analysis and Design	4 sh
	CIS	430	Project Implementation and Management	4 sh
	MTH	206	Discrete Structures	4 sh
	Elective	chosen	from any 300/400 level courses in CIS or CSC 230	4 sh
	Twelve l	nours fr	om one of the following concentrations:	12 sh
	Web Deve	elopmer	nt second se	
	CIS	310	User-Centered Web Design	
	CIS	325	Web Development	
	CSC	130	Computer Science I	
	Enterpris	e Netwo	orks	
	CIS	211	Management Information Systems	
	CIS	320	Building Collaborative Environments	
	CIS	345	Network Design and Security	
	Select or	ne cours	se beyond core math requirement	4 sh
	Proba	ability/S	Statistics: if core math requirement was MTH 121, then	
	MTH	I II2 Ge	eneral Statistics or a probability and/or statistics course	
	Ouan	titative	Analysis: if core math requirement was MTH 112, then	
	MTH	[ 116 Aj	pplied Calculus or	
	MTH	[ 121 Ca	alculus and Analytic Geometry I	
	Informat	tion Sys	stems Environment: Select any	
	four cou	rses fro	m the Business Administration minor	16 sh
	Total			60 sh
A mir	nor in Comp	outer Sci	ence requires the following:	
	CSC	130	Computer Science I	4 sh
	CSC	230	Computer Science II	4 sh
	Eight ser	mester l	nours of 300-400 level Computer Science (CSC) courses	8 sh
	One add	itional c	course from CSC or CIS at the 200 level or above	4 sh
	Total			20 sh
۸!			analian Custome as a size the fallowing	
A mir			ormation Systems requires the following:	
	CIS	216	Programming in a Visual Environment	4 sh
	CIS	245	Operating Systems and Networks	4 sh
	CIS	301	Database Management and Analysis	4 sh
	At least	one cou	rse from the following:	4-8 sh
	CIS	325	Web Development	
	CIS	330	Systems Analysis and Design	
	CIS	345	Network Design and Security	

At most one course from the following: 0-4 sh	1
CIS 211 Management Information Systems	
CIS 310 User-Centered Web Design	
CIS 320 Building Collaborative Environments	
CSC 130 Computer Science I	_
Total 20 sh	۱
A Bachelor of Arts degree in Computer Science/Engineering: See requirements listed under Engineering.	
Multimedia Authoring Minor: See Multimedia Authoring	
Geographic Information Systems Minor: See Geographic Information Systems	
Computer Information Systems	
CIS 112. PROBLEM SOLVING WITH SPREADSHEET APPLICATIONS This course involves projects requiring quantitative reasoning. Microsoft Excel is used for what-if analysis and graphical presentation of data. Fundamental functions, worksheet database features and the use of Excel to create static and dynamic Web pages are covered. Prerequisite: None. Offered when demand is sufficient.	2 sh
CIS 113. INTRODUCTION TO DATABASE SYSTEMS This course uses a personal database system (Microsoft Access) to implement projects requiring the organization, manipulation and retrieval of data. Students learn how to analyze and present their data using forms, reports and views. Basic and advanced tech- niques for data retrieval using elementary SQL and joining multiple tables are covered. No credit for students with CIS 211. Prerequisite: None. Offered when demand Is sufficient.	2 sh
CIS 114. INTRODUCTION TO WEB SITE DEVELOPMENT	2 sh
This course develops projects which require the organization and presentation of informa- tion on Internet Web sites using HTML and a high-level tool. Prerequisite: None. Offered when demand is sufficient.	
CIS 211. MANAGEMENT INFORMATION SYSTEMS	4 sh
This course provides an introduction to the fundamentals of Information Systems (IS) in organizations. The course examines the role of computers, databases, networking and application software in managing the business organization and examines their integration with other functions such as production, marketing and finance. The fundamentals of business-process modeling are explored using process flow diagrams. Basic database management is presented to understand the design of tools for organization, manipulation and retrieval of data. The ethical, strategic and global aspects of Information Systems are explored. Prerequisite: None. Offered fall and spring.	
CIS 216. PROGRAMMING IN A VISUAL ENVIRONMENT This course utilizes a programming language with a visual development environment to implement computer applications. Common visual and data objects are incorporated into projects. Code is developed to respond to events induced on these objects by users or other and a Student deain and grammatic projects. Development environment the	4 sh

CIS 220. COMPUTERS AND TEACHING

This course is designed for students who are planning to teach at the elementary, middle or secondary level and provides an introduction to the role of technology in teaching and learning in K-12 schools. The course provides opportunities for students to develop basic skills in using technology and in selecting and applying technology appropriately to

requirement or permission of the instructor. Offered fall and spring.

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enhance teacher productivity and student learning. Prerequisite: EDU 211. Offered fall and spring.

### CIS 245. OPERATING SYSTEMS AND NETWORKS

This course introduces the fundamental concepts of operating systems and networks needed for today's client-server and distributed processing environments. Topics include resource and device management, process scheduling, and network connectivity. Students use current network operating systems to solve installation, configuration and maintenance problems involving hardware and software. Not available to students who have already completed CSC 342. Prerequisite: Core math requirement. Offered fall.

### CIS 301. DATABASE MANAGEMENT AND ANALYSIS

This course focuses on designing, implementing and using database systems with emphasis on relational and object-relational models. Students design and deploy relational database models. Students will learn SQL and will be able to design complex reports and queries to answer business problems. This course also provides a short introduction to basic concepts of data analysis and data mining using simple descriptive statistics and SQL. Prerequisite: CIS 216 or CSC 130. Offered spring.

### CIS 310. **USER-CENTERED WEB DESIGN**

This course provides a complete overview of Web development, including theories of information architecture and user interface design. Students will develop Web sites of medium complexity after learning the basics of page markup and interactive Web programming. Prerequisite: None. Offered spring.

### BUILDING COLLABORATIVE ENVIRONMENTS CIS 320.

This course examines tools for knowledge sharing and content development, such as intranets, weblogs, instant messaging and content management systems. Students will gain an understanding of knowledge management techniques and applications through laboratory assignments, case studies and discipline-based research. Prerequisite: Sophomore standing or higher. Offered fall.

### CIS 325. WEB DEVELOPMENT

This course provides a complete overview of the Web site development process. Students will create complex, interactive Web sites. Prerequisite: CIS 301. Offered fall.

### SYSTEMS ANALYSIS AND DESIGN CIS 330.

This in-depth study of standard techniques for analyzing and designing information systems (IS) emphasizes effective written and oral communication as students examine a system using a realistic business scenario. Appropriate CASE tools (Visible Analyst and/ or Visio) are used during the analysis phase. Visual Basic, Crystal Reports and Access are used during the implementation phase to create a simulated software application. Prerequisite: CIS 301. Offered fall.

### NETWORK DESIGN AND SECURITY CIS 345.

This course focuses on the design of networks for data and voice communications. Topics include data communications protocols and standards, local and wide area network design alternatives, voice transmission and security planning. Students gain hands-on experience using tools to diagram network designs and simulate network performances. Prerequisite: CIS 245 or CSC 342. Offered spring.

### CIS 371. SPECIAL TOPICS

Topics such as decision support and expert systems, data communications and networks, and design patterns are offered when demand is sufficient.

### PROJECT IMPLEMENTATION AND MANAGEMENT CIS 430.

Project teams identify a business situation requiring information systems (IS) improvement. Concepts and tools for analysis and design methodology are applied. The team carries this design through the implementation phase using appropriate CASE tools. This

110

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project is more in-depth than the simulation of CIS 330. Project documentation is presented in the form of a user's manual. Several class presentations are required throughout the semester, culminating with the final working software application. Prerequisite: CIS 330. Corequisite: CIS 345. Offered spring.

# CIS 450. SEMINAR IN INFORMATION SYSTEMS

The capstone experience for senior CIS majors involves a close review of the conceptual and theoretical foundations of the discipline. Contemporary issues, problems and trends in CIS are discussed. Students will complete a major research paper and presentation. Prerequisites: Senior standing and at least one 300-level CIS course. Offered spring.

# CIS 465. MIS STRATEGIES FOR E-BUSINESS

The MIS capstone course explores tactical and strategic management of information systems (IS) at the business unit and enterprise level. Students examine current IS issues facing specific industries — healthcare, banking and retail and also explore management of IS on a global scale and within various countries/regions. The course involves a project focused on design and development of an e-Business software application. Prerequisite: CIS 325 or CIS 330. Offered spring.

# CIS 481. INTERNSHIP IN INFORMATION SYSTEMS

Advanced work experiences in computer information systems (CIS) are offered on an individual basis when suitable opportunities can be arranged. Prerequisites: permission of instructor.

# CIS 491. INDEPENDENT STUDY

# CIS 499. RESEARCH

Students engage in undergraduate research under the direction of a computing sciences faculty member. Maximum of eight semester hours total credit. Prerequisite: Eligibility as determined by the undergraduate research guidelines of Elon University and approval by the department.

# Computer Science

## CSC 111. BREAKING THE CODE

This course "breaks the code" and mystique of computing for non-majors. A broad range of topics may be covered, including logical problem solving, the history of computing, the organization of data, social and ethical issues, and current research in computer science. Offered spring.

# CSC 130. COMPUTER SCIENCE I

This introduction to programming and problem solving emphasizes applications from quantitative disciplines and incorporates weekly group practicum experiences. Offered fall and spring.

# CSC 171. SPECIAL TOPICS

Students study specialized pieces of software and programming languages. Prerequisite: CSC 130.

# CSC 230. COMPUTER SCIENCE II

This course continues the study of object-oriented programming with an emphasis on graphical user interfaces, event handling, inheritance, polymorphism, basic data structures, software engineering, recursion and the social context of computing. Prerequisite: CSC 130. Offered fall and spring.

# CSC 330. COMPUTER SCIENCE III

This course introduces concepts and methodologies to design and implement a distributed, multi-tier application. Students will cover advanced java features and look at advanced graphical user interface topics, multithreading, networking, java database connectivity and web applications. Prerequisite: CSC 230. Corequisite: MTH 206. Offered fall.

4 sh

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# CSC 331. ALGORITHM ANALYSIS

Students analyze structures and appropriate algorithms to determine the amount of resources necessary to execute the algorithm. Students will explore algorithmic approaches for problem solving and theoretical techniques for arguing efficiency. Prerequisite: CSC 230, MTH 206. Offered spring.

# CSC 335. PROGRAMMING LANGUAGES

This course provides an introduction to the theory and practice of formal languages. The topics of automata theory, grammar formalisms and Turing machines provide the theoretical foundation for practical issues such as data typing, control structures and parameter passing. Programming assignments involve the use of several languages. Prerequisite: CSC 230, MTH 206. Offered spring.

# CSC 342. COMPUTER SYSTEMS

This course involves the study of the basic building blocks of modern computer systems. Topics include digital logic, machine-level representation of data, assembly-level organization, operating system primitives and concurrency. Prerequisite: CSC 230. Corequisite: MTH 206. Offered fall.

# CSC 351. THEORY OF COMPUTATION

In this introduction to theoretical computer science and analysis of discrete mathematical structures which find application in computer science, topics may include predicate calculus, groups, coding theory, graphs, trees, formal languages, grammars, finite state automata, Turing machines and complexity theory. CSC 351 is cross-listed with MTH 351. Prerequisites: CSC 130, MTH 121, 206. Corequisite: CSC 230. Offered when demand is sufficient.

# CSC 371. SPECIAL TOPICS

Topics such as genetic programming, grid computing, decision analysis, design of database management systems, robotics, simulation and high-performance computing are offered when demand is sufficient.

# CSC 410. ARTIFICIAL INTELLIGENCE

This course is an introduction to the area of Artificial Intelligence systems. Students will learn concepts of knowledge representation, reasoning, acting under uncertainty and learning. Applications studied will include game playing, natural language and expert systems. Prerequisite: CSC 331. Offered fall alternating years.

# CSC 415. NUMERICAL ANALYSIS

(Cross-listed with MTH 415.)

# CSC 420. GAME PROGRAMMING AND COMPUTER GRAPHICS

A study of two major areas of programming video games: graphics and gaming. Students will learn the fundamentals of two- and three-dimensional graphic programming, including object transformations, ray tracing, collision detection and animation as well as the components of gaming, including intelligent game playing, types of games and creating engaging storylines. Prerequisite: CSC 335. Offered fall alternating years.

# CSC 430. ADVANCED PROGRAMMING CONCEPTS

This course will focus on advanced programming concepts beyond the core computer science material. The material in the course continually evolves guided by the needs of students, the expertise of faculty members and technology trends. Currently, the course focuses on developing enterprise level, multi-tier distributed applications. The course explores the major technologies used by server side applications. Using a commercial application server, students will design and implement a significant programming project using either Enterprise JavaBeans or WebServices. Prerequisites: CSC 330, CSC 331. Offered spring alternating years.

112

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4 sh

This course gives an introduction to high performance computing and its applications within science and engineering. The main emphasis of the course is on techniques and tools for efficiently solving large and computationally intensive problems on parallel computers. Prerequisite: CSC 331, CSC 342. Offered spring alternating years.	
SC 442. MOBILE COMPUTING 4 This course introduces the emerging field of mobile and wireless computing. This course will cover a range of topics including wireless networking, location-aware computing, ad-hoc networks and the development of software for mobile devices. Prerequisite: CSC 330, CSC 342. Offered spring.	sh
SC 462. SOFTWARE DEVELOPMENT/CAPSTONE 4 This capstone course combines a range of topics integral to the specification, design, implementation and testing of a medium-scale software system. In addition to material on software engineering, the course includes material on human computer interaction and on professionalism and ethical reponsibilities in software development. Prerequisites: CSC 330, CSC 335. Offered fall.	sh
SC 481. INTERNSHIP IN COMPUTER SCIENCE 1-4 Advanced work experiences in Computer Science are offered on an individual basis when suitable opportunities can be arranged. Prerequisites: permission of instructor.	sh
SC 491. INDEPENDENT STUDY 1-4	sh
SC 499. RESEARCH 1-4	sh

HIGH PERFORMANCE COMPUTING

Students engage in undergraduate research under the direction of a computing sciences faculty member. Maximum of eight semester hours total credit. Prerequisite: Eligibility as determined by the undergraduate research guidelines of Elon University and approval by the department.

# Cooperative Education

CSC 431.

Director of Experiential Education: Assistant Professor P. Brumbaugh Assistant Professors: Donathan, Kosusko, Martin, Olive-Taylor

The Career Center offers courses designed to acquaint Elon students with the career decision-making process, to assist them in career exploration and prepare them for the job search.

# COE 110. EXPLORING CAREERS/MAJORS

This class assists students in exploring majors and careers. Topics include personal values and needs assessment, interest and skill inventories, and career decision-making skills. Recommended for freshmen and sophomores. Offered fall and spring in a half-semester format.

# COE 310. TRANSITION STRATEGIES

This course helps students prepare for internships, co-ops, summer jobs and permanent employment. Students develop strategies to achieve career goals, investigate critical issues in the workplace, develop a resume and a cover letter and learn how to network and interview effectively. Recommended for sophomores, juniors and seniors. Offered fall and spring in a half-semester format.

# COE 381-386. CO-OP WORK EXPERIENCE

This series of courses involves careful monitoring of students in either a part-time or full-time work experience. Students apply classroom theory in a job related to their major/minor/career objectives. Prerequisite: admission to the program.

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The Cooperative Education Work Experience program enables qualified students to combine classroom theory with professional work experience while completing their degrees. The student may work full time or part time with an employer selected and/ or approved by the university. Credit hours are based on the number of hours worked during the term — a maximum of 16 semester hours of internship/cooperative education credits may be applied to the 132 semester hours required for the A.B. and B.S. degrees. Evaluation is based on reported job performance and student reflection on that performance through papers, journals, seminars, class presentations and readings. Contact the Director of Experiential Education for more information.

ELIGIBILITY REQUIREMENTS: Sophomore, junior or senior standing; minimum 2.0 GPA; approval of faculty/Experiential Education Director. COE 310 class recommended.

# Criminal Justice Studies

## Coordinator: Associate Professor McClearn

The Criminal Justice Studies program engages students in the interdisciplinary study of crime and criminal justice, primarily within the United States. Students gain an understanding of the psychological and sociological dimensions of crime as well as insights into the workings of the criminal justice system and its components. Students examine both academic and applied aspects of the field. Ethical implications and critical analysis of issues are stressed.

The most common majors for students who minor in Criminal Justice Studies are psychology, human services, sociology and political science. However, students have found that the Criminal Justice Studies minor can serve as a valuable complement to a wide array of majors, including journalism, biology, business, and philosophy.

Students in criminal justice are encouraged to engage in experiences that move beyond the classroom, such as internships, research, and independent study. Internships taken in applied settings such as local law enforcement agencies, prisons, the court system, law offices, and a medical examiner's laboratory have proven exciting and educationally beneficial to criminal justice minors. In collaboration with relevant faculty, students have conducted research and independent study on a diverse array of topics, including punitiveness toward criminals, illicit drug use, police personality, psychopathology and crime, serial killers, and the relevance of thinking styles and personality traits to violent behavior.

Students are also encouraged to participate in the Crime Studies Club, a student organization involved in a host of activities related to crime and the criminal justice system. Members of the club have organized field trips to such places as forensics laboratories and prisons. Additionally, the club has hosted nationally prominent experts who have spoken on such topics as designer drugs, forensic science, and the profiling of serial killers, as well as career opportunities in the realm of criminal justice.

Many Criminal Justice Studies minors choose to continue their education after obtaining the bachelor's degree from Elon University. They have entered graduate programs in sociology, political science, social services, psychology, forensic science, criminal justice, law, and others. Students who choose to enter a career upon graduation have found employment in law enforcement (at the local, state, or federal level), prisons, and social work. A minor in Criminal Justice Studies requires the following:

TOTAL		20 sh
Other courses	s as approved by the program coordinator	
SOC 342	Social Deviance	
POL 324	Civil Liberties	
PHL 341	Philosophy of Law	
CJS 499	Research	
CJS 491	Independent Study	
CJS 481	Internship in Criminal Justice	
CJS 371-9	Special Topics in Criminal Justice	
Eight semester h	ours of electives selected from the following:	8 sh
HUS 359	Criminal Justice	4 sh
SOC 355	Criminology	4 sh
PSY 357	Criminal Behavior	4 sh

# CJS 371-379. SPECIAL TOPICS IN CRIMINAL JUSTICE

A series of courses reflecting new contributions to the Criminal Justice field and in-depth treatments of topics of special interest, such as terrorism and organized crime. Prerequisites: junior standing and at least one core course, or permission of the instructor. Courses may be cross-listed with other disciplines.

## CJS 481. INTERNSHIP IN CRIMINAL JUSTICE

Students apply classroom knowledge to a law enforcement setting. Internships in a criminal justice setting taken from other disciplines might substitute for CJS 481; approval for any such substitutions must be obtained from program coordinator before registration. Prerequisites: junior standing, at least one core course and approval of instructor and program coordinator.

# CJS 491. INDEPENDENT STUDY

Advanced study on a topic of special interest. Prerequisites: junior standing, at least one core course and approval of instructor and program coordinator.

# CJS 499. RESEARCH

In collaboration with a faculty member, students undertake an empirical or theoretical study of a topic in the realm of Criminal Justice studies. Research projects may include a review of the relevant research literature, data collection and analysis, and a presentation or report when the study is completed. Prerequisites: junior standing, at least one core course and approval of instructor and program coordinator. A research proposal form completed by the student in conjunction with the faculty member is required for registration.

# Dance

Chair, Department of Performing Arts: Associate Professor Rubeck Professor: McNeela Associate Professors: Becherer, Gang, Sabo, J. Smith, Wellford Assistant Professors: Bower, Formato, Kearns, Webb Adjuncts: Hutchins, Medler, Roberts, N. Wheeler

The Department of Performing Arts offers a Bachelor of Fine Arts in Dance Performance and Choreography and a minor in Dance. The program gives students a 21st century dance education with a focus on technical training, creative exploration, compositional skills, somatic knowledge, collaborative dance-making and multi-disciplinary performance. The Dance program recognizes the importance of an individual's interac-

2-4 sh

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