



## DODGEBALL RULES

**Participation:** All participants must have a valid Phoenix Card and be eligible for participation as listed in the Elon University Intramural Sports Participant Guide.

**Game time is forfeit time.**

Unless otherwise noted below, all National Amateur Dodgeball Association Rules apply.

### **1. Game & Court**

#### Game

**1.1.** A team consists of six players (*Co-ed* : 3 of which must be female). A game may start with five players.

**1.1.1.** Teams may substitute players at the beginning of each game, unless due to injury.

**1.2.** Each match will follow a best three out of five game format.

**1.2.1.** A five minute time limit will be placed on each game.

**1.2.2.** The first team to legally eliminate all opposing players is the winner.

**1.2.3.** If neither team has been eliminated after five minutes, the team with the highest number of players remaining will be considered the winner.

**1.2.4.** If both teams have an equal number of players remaining, a sudden-death overtime will take place.

**1.2.4.1.** The first team to eliminate an opposing player will win the game.

**1.3.** The playing area will be designated as the volleyball lines on the court.

**1.3.1.** During play, all players must remain within the boundary lines.

**1.3.2.** Players may leave the boundaries only to retrieve stray balls.

**1.3.2.1.** A player that leaves the boundaries lines to avoid being hit by a ball will automatically be out.

**1.3.3.** Players can be eliminated while retrieving balls.

**1.4.** Three balls will be used for play and will be provided by Campus Recreation.

#### Start Play

**1.5.** The game begins by placing the balls at the center line and players taking a position behind the end line.

**1.5.1.** The supervisor will blow the whistle to begin play. At the whistle, players may approach the center line to retrieve the balls.

**1.5.2.** A player must retreat to the 10 foot line of the volleyball court on their side before being eligible to throw the ball.



### Outs, Dead Ball, and Deflections:

#### **1.6.** A player is “out” when:

- a. He/she is hit below the shoulders with a ball thrown by an opponent.
  - i. If the ball skips and hits the ground before hitting the player, the player is not out.
  - ii. If a player is struck in the head by an opponent’s throw, the player who is hit is not out, but the person who threw the ball that struck the opponent in the head is out.
- b. He/she throws a ball in the air that is caught by an opponent.
- c. He/she attempts to catch a ball and drops it.
- d. He/she crosses mid-court or a boundary line to avoid being hit.
- e. He/she holds a ball longer than 10 seconds at a time.
  - i. The participant may not drop the ball on their side to avoid this time limit; the ball must be thrown or rolled to the other side.

**1.7. *Dead Ball:*** A thrown ball that hits the ground, wall, or backboard will be considered a dead ball and may not be caught to eliminate an opponent.

**1.8. *Deflections:*** A player who is holding a ball may deflect a thrown ball and not be considered out.

**1.8.1.** If the player drops the ball they are holding while attempting to deflect a thrown ball, the player will be out.

**1.8.2.** A deflected ball may be caught in the air.

**1.8.2.1.** If a deflected ball is caught in the air, the person who threw the ball is out.

## **2. Additional Policies**

**2.1.** Rules will be enforced on the honor system.

**2.2.** All games will be supervised.

**2.2.1.** In the event of a discrepancy, the supervisor on duty will resolve the situation. The supervisor’s decision is final – no exceptions.

**2.3.** All participants must wear athletic footwear. No boots, hard sole shoes, or metal cleats.

**2.4.** Each team shall designate a captain to act as team spokesperson and make decisions. Only the captain may talk to officials.

**2.4.1.** The Team Captain is responsible for the conduct of his/her teammates, spectators, and managers/coaches. Team representatives are subject to sanctions as listed in the Elon Intramural Sports Participant Guide.

**2.4.2.** A player may be warned and/or may be ejected from the game for unsportsmanlike conduct.