



## 5-ON-5 BASKETBALL RULES

**Participation:** All participants must have a valid Phoenix Card and be eligible for participation as listed in the Elon University Intramural Sports Participant Guide.

**Game time is forfeit time.**

Unless otherwise noted below, all National Federation of State High School Association rules apply.

### **1. Game and Equipment**

- 1.1.** A team consists of five players (*Co-ed: at least three of whom must be female*). A game may start with 4 players (*Co-ed: at least two of whom must be female*).
- 1.2.** Men and Women will use a regulation size basketball for their division, while Co-ed will use use a Men's regulation size basketball.
- 1.3.** All teams are required to wear proper uniforms and must furnish their own jerseys. Jerseys must all be the same color. Any team not wearing same color jerseys with a number will wear pinnies supplied by Campus Recreation.
  - 1.3.1.** All players **MUST** have a legal number either on the front or back of jersey. Numbers that exceed 5 in either the ones or tens column are considered illegal numbers (i.e. 8 or 99)
  - 1.3.2.** Players must wear rubber-soled shoes and appropriate athletic attire.

### **2. Timing and Substitutions**

- 2.1.** All games will consist of two 20 minute halves, running time, *except* for the last two minutes of the game when there will be regular time keeping (clock stops on all whistles).
  - 2.1.1.** To begin the game, play will start with a with a jump ball. During play, when a held ball occurs the ball will alternate possession between teams.
  - 2.1.2.** Halftime will be three (3) minutes in length.
- 2.2.** Each team is given two (2) timeouts for the entire length of the game.
  - 2.2.1.** A time-out can only be called by the players on the court, not by anyone on the bench.
  - 2.2.2.** If an extra period is played during the post season tournament, one-time out is given for each extra period.
    - 2.2.2.1.** Time-outs from regulation play cannot be used during an overtime period.
- 2.3.** Overtime
  - 2.3.1.** There is no overtime during the regular season.
  - 2.3.2.** During the post season tournament if the score is tied after regulation, play shall continue without change of basket for one or more extra periods, with one (1) minute intermission before each extra period. Each extra period will be two minutes, with regulation timing (clock stops on all whistles, free throws will be shot when applicable) throughout the overtime period(s).



2.4. Substitution can only be done during dead ball situations. A substitute can only enter after he/she is waved on by the official.

2.4.1. Failure to comply with this rule will result in a technical foul (automatic two points and possession of the ball).

### 3. Fouls

3.1. If a player commits five fouls, he/she fouls out of the game.

3.2. There will be no foul shots taken during the running time period of the game.

3.3. No one-and-one situation may occur until the final two minutes of the game (or overtime).

3.4. Personal fouls committed during the act of shooting are dealt with in two ways during running time:

a) If the *shot goes in*, it is an automatic 3 or 4-point play for the shooter and the scored upon team inbounds the ball at the baseline (as it normally does after being scored upon).

b) If the *shot does not go in*, one point is awarded to the shooter and the shooting team inbounds the ball at the designated out of bounds location.

3.5. All other personal fouls are charged to the offending player and the ball is awarded to the offended team out of bounds at the nearest point.

3.6. During the last two minutes of the game (and overtime), the clock will stop. All common fouls are of one-and one variety (if in the bonus situation) and shooting fouls are dealt with in the normal manner (1, 2, or 3 foul shots, depending upon act of shooting situation).

3.7. Technical Fouls are an automatic two points and possession of the ball.

3.7.1. Technical fouls count toward the team and individual total.

3.7.2. All unsportsmanlike technical fouls will automatically lower a team's Sportsmanship Grade by one letter grade.

3.8. Intentional Fouls are an automatic two points and possession of the ball.

### 4. Scoring

4.1. The score sheet is the official record of the contest.

4.2. Teams will use the high school three point line

4.3. Dunking the ball is allowed.

4.3.1. Hanging on the rim is prohibited unless done to prevent personal injury.

4.3.2. Dunking the ball during warm-ups is an unsportsmanlike technical foul.

4.3.2.1. The opposing team will be awarded two (2) points and the ball at mid-court.

#### Mercy Rule

4.4. If a team is ahead by 25 or more points with five minutes or less remaining, the intramural sports staff will end the game.

The score sheet is the official record of the contest.



## 5. Additional Policies

- 5.1. Each team shall designate a captain to act as team spokesperson and make decisions. Only the captain may talk to officials.
  - 5.1.1. The Team Captain is responsible for the conduct of his/her teammates, spectators, and managers/coaches. Team representatives are subject to sanctions as listed in the Elon Intramural Sports Participant Guide.
- 5.2. A player may be warned and/or may be ejected from the game for unsportsmanlike conduct.
  - 5.2.1. Abusive language directed towards opponents, officials, supervisors, or spectators may result in a *technical foul*.
  - 5.2.2. Two unsportsmanlike technical fouls against a player or coach will result in that player or coach being ejected from the game and further disciplinary action.
  - 5.2.3. Three unsportsmanlike technical fouls assessed against a team (personal technical fouls count towards the team total) will result in forfeiture of the contest and further disciplinary action.
  - 5.2.4. Each unsportsmanlike technical foul will automatically lower a team's letter grade by one grade.

### Ejection

- 5.3. A referee/supervisor has the right to disqualify any abusive player, fan, or team from a contest.
- 5.4. Any ejected player/fan must leave the facility immediately.
  - 5.4.1. If an ejected player/fan continues to abuse or intimidate any official, player, or supervisor, the supervisor will order that the team captain/coach expel the player from the gym. If the team player/fan does not comply, the game will be forfeited to the opposing team.
  - 5.4.2. Any participants/spectators that fail to comply, will be suspended from the league for a minimum one game and may face sanctions from Campus Recreation and/or the Office of Student Conduct.

### Protests

- 5.5. All protests must be announced to an official at that point in the game at which the protest is being made. The formal, written protest must be made to Campus Recreation before NOON of the day following the game.
- 5.6. If a team is aware, before a game begins, of any reason or justification for a protest of the eligibility of a player, such protest must be made to a supervisor before the game begins.
  - 5.6.1. The supervisor will notify the team captain who will make the decision of whether or not the individual will participate.

## 6. Co-ed Rules

- 6.1. Game is played with a regulation size (men's) basketball.
- 6.2. A female must touch the ball in the frontcourt before a shot can be attempted.
  - 6.2.1. Violation of this rule is loss of possession and no points will be awarded.
- 6.3. Three females and two males must be on the court at all times.
  - 6.3.1. Teams may begin a game with 4 participants (2 males, 2 females).
  - 6.3.2. In the event a team that begins with 4 participants has one or more foul out, the number of participants on the court may never exceed a difference of one (Examples: 2 females, 1 male or 2 males and 1 female).



## 5-on-5 Basketball Spring 2012

The Intramural Sports program will offer two separate leagues for 5-on-5 Basketball. The leagues have been designed to match teams with similar interests and skill levels. To learn more about this format, please attend the captains meeting on February 7<sup>th</sup>.

### Definition of Leagues:

-Competitive (Gold) League: Primary objective for participation is to play at a high level of skill and winning is a top priority. It is more likely teams in this league will have multiple players on a team who played varsity sports in high school and may hold practices. In addition, it is recommended to teams that have advanced late into Intramural Basketball playoffs in previous seasons.

-Recreational (Maroon) League: Primary objective for playing is to enjoy Intramural Sports and to have fun; winning is important but not the primary objective. It is more likely that teams in this league are used to help bring participants closer together and allow the team to bond through their experiences.

### Entering each League:

-On the roster sheet submitted to Campus Recreation please circle which **Division** (Men's, Women's, and Co-Ed) **AND** which **League** (Competitive or Recreational) that your team would like to enter. It is the decision of the team captain to choose which league they feel they should compete. If a league is not selected the Intramurals staff will place a team in either league at their discretion.

### Participation in Leagues:

-Each participant may only participate on ONE team per division (Men's, Women's, and Co-Ed). For example, a male participant plays on a Gold League team. He may NOT participate on a Maroon League Team as well; however, he can participate on ONE Co-Ed Team following the same guidelines.

### Regular Season Division Format:

#### *Gold & Maroon Leagues:*

-The Gold League will only play teams in the Gold League as the Maroon League will only play teams in the Maroon League throughout the season.

#### *Greek League:*

-A Greek Gold (Competitive) and Maroon (Recreational) leagues will be formed. Teams that select to play in their respective Gold and Maroon leagues will compete against each other provided there are enough Greek division teams to create separate leagues.

-In the event there are not enough teams to create a Gold and Maroon Leagues, a singular Greek League will be formed without a Gold and Maroon Leagues.

#### *Women's & Co-Ed League:*

-If there are at least four Women's/Co-Ed teams that sign up for the Gold League and at least four Women's/Co-Ed teams that sign up for the Maroon League then a Gold and Maroon League will be created. If these qualifications are not met a singular league will be formed without a Gold and Maroon League.



## POST SEASON TOURNAMENT:

Teams will remain in their Gold and Maroon leagues for the post season tournament. All teams in the Greek division will combine with the Men's leagues in their respective Gold and Maroon leagues. If a team meets the following qualifications they will have the option OR be required to move into the alternate bracket. **All post season tournament participation regarding standings will be determined after 4 regular season games. In addition, a team cannot receive 2 or more Sportsmanship Ratings of "C". A team's Sportsmanship Rating will drop one letter grade for each Technical Foul assessed to their team or team members in a game OR by the discretion of the Intramural Staff working each game.**

### *-Gold League*

-If after 4 regular season games a team has a winning percentage below .500 (percentage is calculated by dividing the number of wins by the total number of games) the captain will have the **OPTION** to move into the Maroon playoff bracket EXCEPT WHEN:

- The winning percentage is below .500 due to a forfeit by their team
- The point differential is less than or equal to 80 points

### *-Maroon League*

-If after 4 regular season games a team has a winning percentage above .500 (percentage is calculated by dividing the number of wins by the total number of games) AND a point differential of 80 points or greater they will be **REQUIRED** to play in the Gold League Playoffs

## Awards:

- There will be a champion, for each Gold and Maroon League that exists. The teams in the Gold Leagues that win the Postseason Tournament will be awarded the current years Intramural Championship shirts. The champion of the Maroon League Postseason Tournament will be awarded the previous year's Intramural Championship shirt.

*The Intramural Sports Staff reserves the right to deny entrance to the recreational league postseason tournament to any team that, in the opinion of the Intramural Sports staff, should not be participating in the recreational league postseason tournament due to a competitive advantage demonstrated during the regular season.*