Wallyball Rules

Participation: All participants must have a valid Phoenix Card and be eligible for participation as listed in the Elon University Intramural Sports Participant Guide.

Game time is forfeit time.

Unless otherwise noted below, all NFHS Volleyball rules apply.

1. Game and Equipment

1.1. Teams must have four players to compete in any match.
   1.1.1. Co-Ed: Acceptable Ratios are 2M/2F, 3M/1F or 3F/1M.
1.2. One 30-second timeout will be granted per game.
1.3. Match play will follow a best of three format.
   1.3.1. A team must win two of the three games in order to win the match.
   1.3.2. The team with the most combined points will serve the third game if necessary.
   1.3.3. Game begins with a coin toss. Winner chooses service or playing area.
1.4. The first server is right back player. Players rotate clockwise one position.
   1.4.1. Service area is in team’s right, back corner of the court.
1.5. Players can step on the center line, but not over it.
   1.5.1. The short serving line in racquetball court is center line.
   1.5.2. A player may reach under the net to retrieve a ball that is in play by his/her team.
1.6. Only front row players can block at the net.
1.7. Screening is illegal during a serve.
1.8. All matches will be self officiated. The onsite supervisor will have the final decision in all matches.

2. Scoring

2.1. Rally scoring will be used throughout the match.
   2.1.1. The first team to 21 points (win by 2) wins the game.
   2.1.2. A point is scored by the team when the other team commits a violation or the ball touches the floor.
2.2. Contacting the net results in a side-out and/or a point.
2.3. Three contacts allowed per team before the ball must go over the net.
   2.3.1. Simultaneous contacts of the ball with two or more parts of the player’s body are allowed and considered as one play.
2.4. Contacting two or more walls is only permitted on the OFFENSIVE team’s side after a player touches the ball.
2.5. The ball shall not cross the net after contacting two or more walls. If it does, it is considered a side-out or loss of point.
2.6. A VIOLATION is any ball that hits the ceiling, back wall on a serve, or hits two or more walls on a serve or volley.
   2.6.1. The back wall is in play only on the team’s side that is returning the serve or a volley, provided a player on the team touches it first.

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